

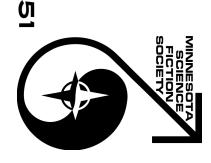
MINICON51 MARCH 25TH - 27TH 2016



PROGRESS REPORT ONE

Minneapolis MN 55049-0297





MARCH 25TH-27TH 2016 **BECIZLBYLION**

7800 Normandale Blvd, Bloomington, MN 55439 We are once again at the DoubleTree by Hilton, Bloomington-Minneapolis South,

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ndent, \$15 kid, \$0 child.	l adult membership; \$25 stu	At the door: \$70 ful
(convert to attending for an additional \$40	Child (0-5) free □	□ Kịq (e-12) \$10
31\$ guijnoddn3	02\$ (03-21) \$20 □	04\$ 1lubA □

■ Be on programming/share panel ideas

Make checks payable to: Minicon 51, Lake Street Station, PO Box 8297,

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at www.mnstr.org/minicon:	or register	/6Z0-80tz	CC VIIVI	'sııodı	səuulivi

(This goes toward keeping our membership rates low)

☐ Can you help us with a \$10 additional donation?

□ Throw a room party □ Hear more about kids' activities

or in print publications	a member on the web	☐ Do not list me as

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When was your 1st Minicon?*

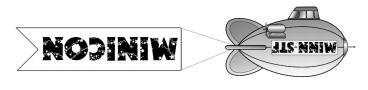
* Optional: For demographics; can also help plan kids programming.

Birthdate*: month/day/year



barties, and various special events. kids' programming, a science room, filk and folk music, a consuite and bar, room (both open & organized), a teen lounge (The Next Generation), an art show, dealers, programming (panel discussions, readings, signings, etc), costuming, films, gaming Fiction Society, or MNStF. Attendees of Minicon can expect to find a full slate of weekend in or near Minneapolis, Minnesota. Minicon is run by the Minnesota Science Minicon is a volunteer run, general science fiction convention held every year on Easter

forward to establishing new traditions with a new generation of fandom. As we continue the traditions of one of the Midwest's oldest SF cons, we also look



MNSTF

after the continuing needs of the convention. year, the MAStF board of directors approves the next Minicon chairperson and looks MN-STF, and other variants. It's the non-profit group that brings you Minicon. Each Minnesota Science Fiction Society, variously abbreviated MnStf, Minn-STF,

Check Einblatt for details at www.mnstorg/einblatt. usually at the Doubletree; the picnic is in July. of special meetings: the picnic and the pool party. The pool party is held in the winter, relaxicon or a fallcon. Ours changes name frequently. We usually also have a couple programming and stress. This sort of convention is known in fannish circles as a fall, mainly for the purpose of having something like Minicon, but without all that pesky Minst does more than just Minicon. It also runs a small convention each year in the

HOTEL

Bloomington, MM 55439 the DoubleTree by Hilton, Bloomington-Minneapolis South, 7800 Normandale Blvd, Getting a room is the best way to experience Minicon! Minicon 51 will be held at

use the group name "Minicon" and group code "MIC". website at www.mnstf.org/minicon51/hotel or call the DoubleTree at 800-222-8733 and (typically quite a bit higher). To book your room, go to the Double Tree Minicon group to ensure this rate. After that date, you will get whatever the best rate the hotel offers for standard and cabana rooms, and suites at \$139. Please book by February 26th Room rates for standard rooms and cabana rooms has remained the same at \$92

suite requests. confirmation number and desired room type. As hotel coordinator, Keith will handle all reservation, then contact Keith Malgren at hotel@minicon51.mnstf.org with your room or a suite (possibly for a room party), please go ahead with your standard only be able to reserve a standard double room. If you would like a poolside cabana Special Note It You Want A Cabana Or Suite: When you reserve your room you will



PROGRAMMING

THE NEXT GENERATION

The Next Generation is a place for teens to play board games, watch movies, and hang out with other teens at Minicon. We have a lot of different board games, movies, and will have a schedule of planned events throughout the weekend.

GAMING

Hello from Gaming! As always we will have a wide assortment of video and Tabletop gaming. We have a selection of new games as well as old favorites. We will, of course, have Magic the Gathering as well.

HOSPITALITY

CONSUITE

The consuite is a place to hang out between panels, after hours, or when you don't feel like doing anything else. It features a wide assortment of snacks, drinks and comfortable seating. Please volunteer to help in the consuite.

The consuite will be open Friday through Sunday. We plan to be open 24 hours for the entire convention until Sunday at 5pm, at which point it collapses into the bar for the Dead Dog Party. We'll have Food Events on and off throughout the convention (ever want pot roast at 2am? Now you can!) and plan on always having soda, coffee, sandwiches and snack food available. Please volunteer to help in the consuite.

BAR

The bar is the tipsy companion to the consuite - NOT to be confused with the hotel bar, you'll find it on the upper east cabana level and way more fun!

The bar will open at 4:59 pm on Friday & Saturday, and will stay open until we fall down. As always, beer, wine and cider will be on tap in a range of home-brew and commercial varieties. There will also be some wine for the fancy people, and of course we'll be serving Blog in both regular and St. Paul flavors. And back by popular demand, we'll have SF Trivia at midnight on Saturday.

Sunday evening, the bar will be dismantled and re-mantled for the Dead Dog Party. We are looking for a volunteer nightowl or two to host the Dead Dog Party late Sunday night. Please send an email to volunteers@minicon51.mnstf.org if you're interested.

PARTIES

If you or your organization would like to throw a party, now is the time to let us know! This year, our poolside cabana rooms — at the heart of the convention — are the same price as regular sleeping rooms so book yours now!

Send an email to parties@minicon51.mnstf.org and let us know your details.

VOLUNTEERING

Minicon is entirely volunteer-run. No one is paid for helping; even the convention chairs and all the department heads pay full price for their memberships. This keeps our membership rates down, but also means that we need your help. Think of Minicon like a big party: some of us are hosting the party, but we're all in it together.

How to help out? Well, if you see something that needs doing—perhaps a bowl of chips is empty, or a programming room doesn't have enough chairs—see if you can get it done. If you're not sure how, ask the department head or nearest person who seems to know what's going on.

If everyone pitches in just a little bit — volunteering with scheduled shifts for the art show, helping out in the consuite or bar, checking badges, helping with registration, and a few other areas. If you would like to volunteer before the con, send an email to chair@minicon51.mnstf.org. There will also be a sign-up sheet at the registration desk if you decide to volunteer while at the convention.

Would you like to get *more* involved? Minicon is organized by the Minicon concom (convention committee) over the course of the year. Well, if you start showing up to meetings, you're a concom member. Meeting announcements can be found in the *Einblatt* newsletter at www.mnstf.org/einblatt.

CONVENTION COMMITTEE

The convention committee (or concom) are the people that organize and run the convention. Anybody can help out on the committee as long as you're willing to put in the work to put on a great convention. If you'd like to help, please send an email to chair@minicon51.mnstf.org.

RIDE SHARE

For those interested in conserving energy through car pooling and ride sharing, Car Pool World offers a free matching service for clubs. Our account is set up as a user group for members of all our local conventions to connect for rides and riders. User name: "twin cities fandom", password: "mnstfrides". Check it out!



CREDITS: Minicon 51 PR1 is a RUNE PRESS publication, is ©2016 by the Minnesota Science Fiction Society. "Into the Word" and "Midnight Warrior" artwork used by permission ©Sara Burrier all rights reserved Mnstf/Minicon Zepplin artwork used by permission ©Rachel Kronick all rights reserved

PROGRAMMING

WOHS TAA

The Minicon 51 art show is a non-juried show open to all artists who'd like to submit artwork in a science fiction and/or fantasy theme. Regardless of what media you work in — traditional, digital, fiber, sculpture, etc. — you are welcome. Most art is for sale, although some may be just for show. Art can be bid upon or, if the artists chooses, be immediately purchased at a set price.

Volunteers are needed for set-up, tear down, and lunch breaks. Besides the art show proper, we are thinking about again having art-based activities and programming in the art show area, but we haven't yet finalized these plans. If you have ideas, please send an email to chair@minicon51.mnstf.org.

All artists under the age of 18 can hang their art for tree at the Minicon art show (no hanging fees). Please limit the number of pieces you submit to 5 per person due to limited hanging space. All other art show rules apply.

If you would like to mail your artwork to the convention beforehand, please go to www.mnstf.org/minicon51/artshow for the proper forms and Art Show guidelines.

DEALERS' ROOM

The Dealers' Room will once again be a cornucopia of SF related items. If you are interested in being an exhibitor check the website at www.mnstf.org/minicon51/dealers for our rules and rates, or write and we'll mail a copy out to you.

MISIC

Minicon will again feature music, both in concerts and open music circles. There will be a full slate of concerts scheduled. Once the concerts are finished, join us for open music until the last of us drop over.

RUMPUS ROOM

The Rumpus Room is our place for kids programming, craftiness and other fun stuff. As always, there will be puzzles, games, toys and art materials always available to play with. There will also be structured kids activities and events all weekend.

CINEMA OBSCURA

Cinema Obscura's slate of fascinating films include some unique documentaries that should appeal to SF fans. For example, Minicon is one of only a handful of conventions that has received screening permission for Andre Norton: The Grand Dame of Science Fiction & Fantasy, In addition, Minicon will be screening The Green Girl, about Star Trek's iconic original Green Girl, Susan Oliver; Who Are You People? about the filming of Close Encounters of the Third Kind; and Sky Line, a documentary about the current plan to actually build a space elevator. In addition, Cinema Obscura will be showing full-length narratives and shorts. Stay Tuned!

doests of honor

SEANAN MCGUIRE • AUTHOR

Seanan McGuire (pronounced SHAWNen MickGWEYEur) grew up to be every parent's dream: an author and a filker. However, she fulfilled so many author/filker's starryeyed dreams by becoming wildly successful and nominated for many awards, gaining critical success and many avid fans.

She writes books, short stories, poetry, etc. under her name and an assumed name, Mira Grant. In 2010, she won the John W. Campbell Award for Best New Writer and her novel Feed (as Mira Grant) was named one of Publishers Weekly's Best Books of 2010. In 2013, she was the first person ever to appear 5 times on the Hugo ballot.

Be nice to her before she masters something YOU want to do, and welcome Seanan (see, that time you didn't even have to try, did you?) to Minicon! www.seananmcguire.com

SARA BUTCHER-BURRIER • ARTIST

Sara Butcher Burrier grew up in lowa, and despite everyone's impression that all lowans are farmers, grew up to be an artist. She attended the Minneapolis College of Art & Design. After Minnesota and lowa, she headed off to the Glasgow School of Art in Scotland.

Sara is an illustrator of children's books, and author of The Pixie Fairy Coloring Book and Watercolor Fairy Art. Her own work focuses on the brightness and peace, inspired by birdsongs and plant life, and she is especially passionate about connecting with young people through art. In Des Moines, in addition to being an artist and author (as if that were not enough), she teaches Manga and fantasy styles of painting and illustration. As a side note, despite Convention Chair's many requests, Sara has remained adamant that art focused on Fairies, Angels, Nature, and Peace should not include Zombies.

LOJO RUSSO • MUSICIAN

www.sarabillustration.com

Whether playing festivals or front steps, coffee houses or concert halls Lojo Russo connects with her audience in a way few performers can. Making music along the muddy waters from Minneapolis to Davenport for over 15 years Russo's played in jam bands, Celtic groups, freestyle funk folk and as a solo touring artist.

Russo's style of music has always been a little bit of everything because she's always played a little bit of everything - bass in a psychedelic rock, mandolin in a Celtic group and guitar in every kind of funk, folk, jazz and jam combination you can imagine - usually taking the lead. Russo's not-so-traditional blend of roots, blues and Americana gives her music an old-timey feel with a contemporary perspective.

Her enormous stage energy, powerful voice and percussive playing style belie her small frame. This little woman puts on one heckuva big show. www.lojorusso.com